

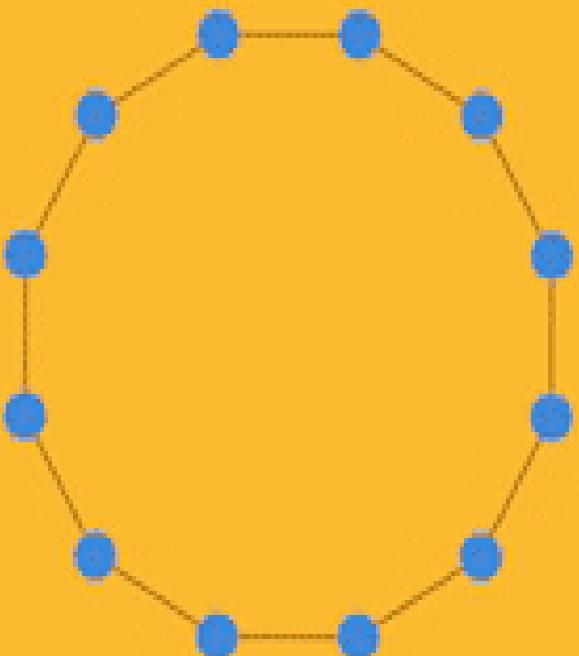


## 5. Framework

# FRAMEWORK

BIT x Grad Dip Graphics

# Framework



- Frame”qolip (*pyc.рамка*)”  
**Work**”ishlamoq”- malum  
bo’lgan muammo yoki  
vazifani bajarish yo’li  
tushiniladi

# Pattern vs Framework



Muammo yechish  
davomida elemnt  
vazifasini bajaradi  
(masalan siklar yoki  
adaptive tahlil qilish)



Yechim yo'li bunda  
yechim mexanizmi va  
barcha elementlar  
oldindan belgilangan



# **Framework qanday ishlaydi?**

Tayyor yo'nalishlar asosida yechimga erishish framework asosida amalga oshiriladi

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Urgent: Need for earnings call



Adin Scavel

Lunch this week?  
Let's catch up soon.

Mon 126 PM



Elizabeth Moore

Mon 126 PM 9:54 AM

I've crunched the numbers, here are VanArsdel Mark



Kathy Thompson

> Mark 8: Quarterly sales  
No preview is available

Mon 241 PM

Last Week



Elizabeth Moore

Urgent: Need for earnings call  
Can you send me the latest financials...

Fri 6/28



Christie Clein

Coffee  
Hey! Are you free this week? Let's...

Tue 6/25



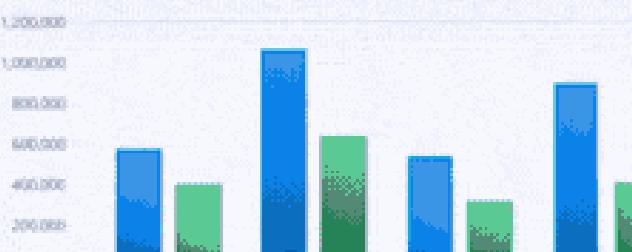
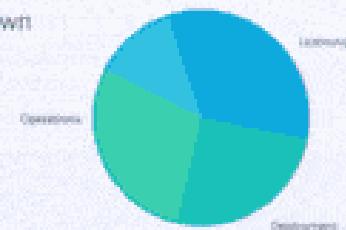
Debra Berger

Time Off  
Just talked to @Nestor Wilkin and he...

Tue 6/25

### Annual costs breakdown VanArsdel Mark 8

- Licensing
- Deployment
- Operations
- Other



# **FRAMEWORK BILAN KUTUBXONING FARQI**

“Framework” kutubxona tushunchasidan shunisi bilan farq qiladiki, kutubxona dasturiy mahsulotda oddiygina o‘xshash funksionallikdagi kichik dasturlar to‘plami sifatida, dasturiy mahsulot arxitekturasiga ta’sir qilmasdan va unga hech qanday cheklovlar qo‘ymasdan foydalanish mumkin. Garchi “Framework” dastur arxitekturasini yaratish qoidalarini belgilaydi, rivojlanishing dastlabki bosqichida standart xatti-harakatni o‘rnatadi.



```

<?= $this->docType('XHTML1_STRICT') ?>
<html>
  <head>
    <?= $this->headTitle() ?>
    <?= $this->headScript() ?>
    <?= $this->headStylesheet() ?>
  </head>
  <body>

    Header
    <?= $this->partial('header.phtml') ?>

    Navigation
    <?= $this->layout()->nav ?>

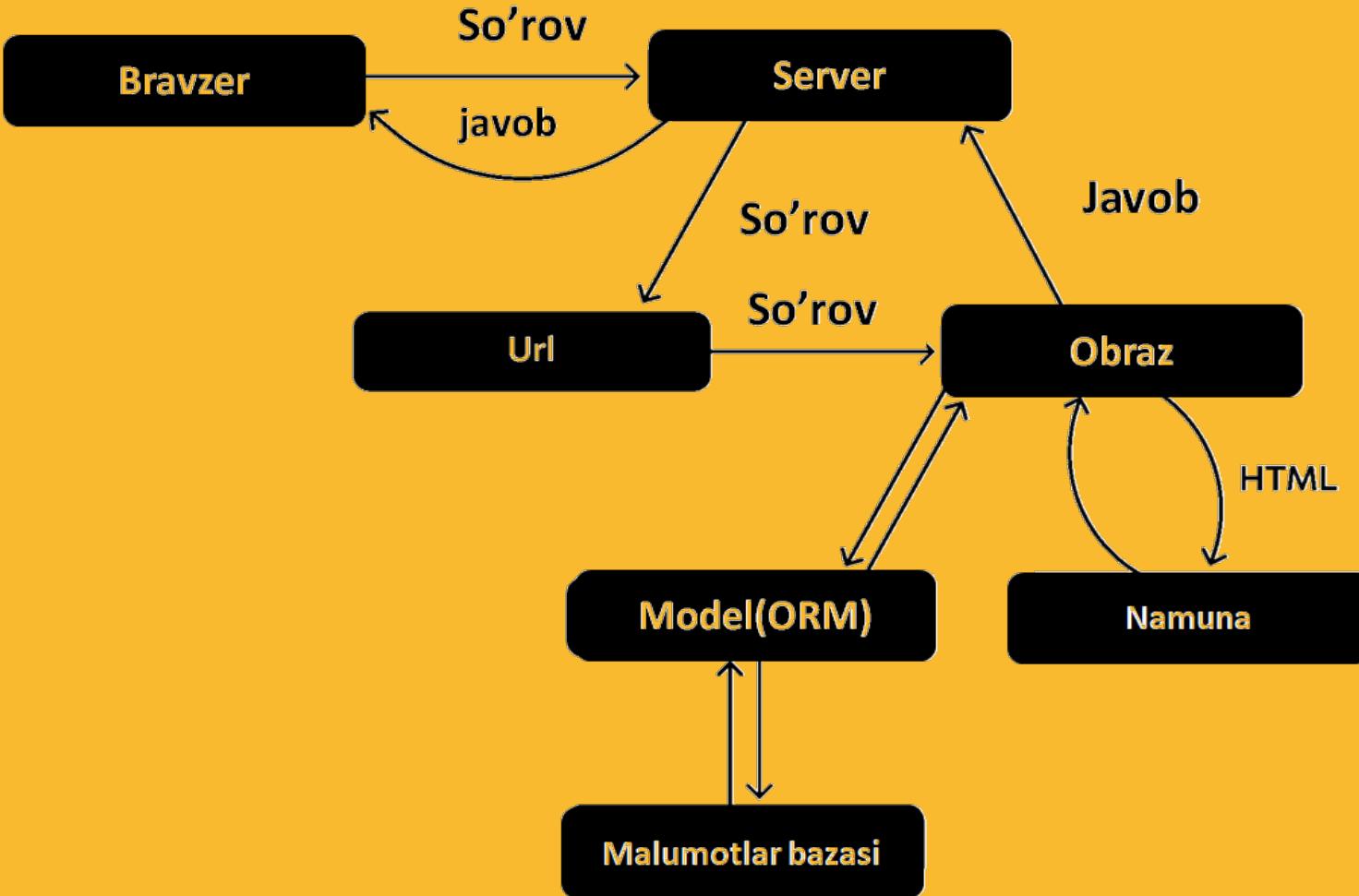
    Content
    <?= $this->layout()->content ?>

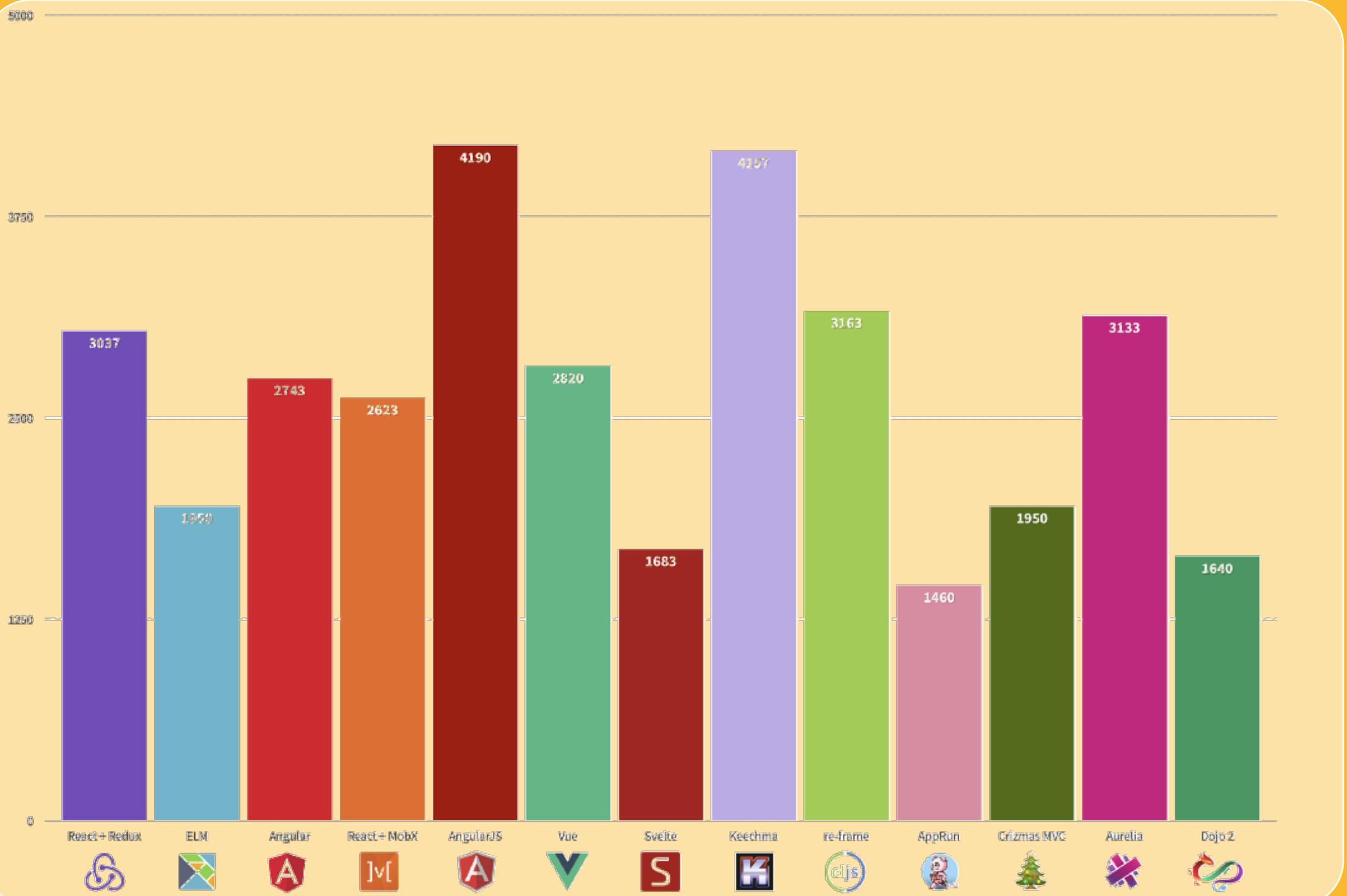
    Sidebar
    <?= $this->layout()->sidebar ?>

    Footer
    <?= $this->partial('footer.phtml') ?>

  </body>
</html>

```





# Framework qanday vazifalarni hal qiladi:

- **Ishlab chiqarish tezligini oshiring.** Dasturchi loyihaning asosi sifatida foydalanish mumkin bo'lgan tuzatilgan "yadro" ga ega bo'ladi.
- **Vazifa xarajatlarini kamaytiradi.** Agar dasturchi noldan sayt yaratishi shart bo'lmasa, lekin framework foydalana olsa, u ish uchun ancha kam pul oladi. O'z-o'zidan yozilgan CMS bir necha yil davomida ishlab chiqilishi mumkin va byudjet ko'pincha yuz minglab mablag' talab etadi.
- **Muntazam ishlardan ozod etadi.** Ishlab chiquvchi nostandard funktsiyalarni amalga oshirishi mumkin.