



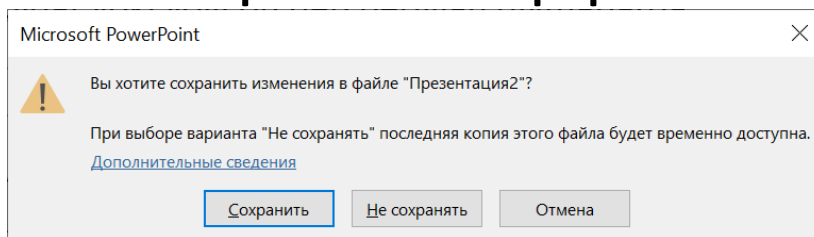
# C++ da [Ternar operatorlar]



# Amaliy mashg'ulotning maqsadi

- C++ da bool birlik o'zgaruchilarida ishlashni o'rganish
- True va false mantiq funksiyalari bilan ishlash ko'nikmasiga ega bo'lish

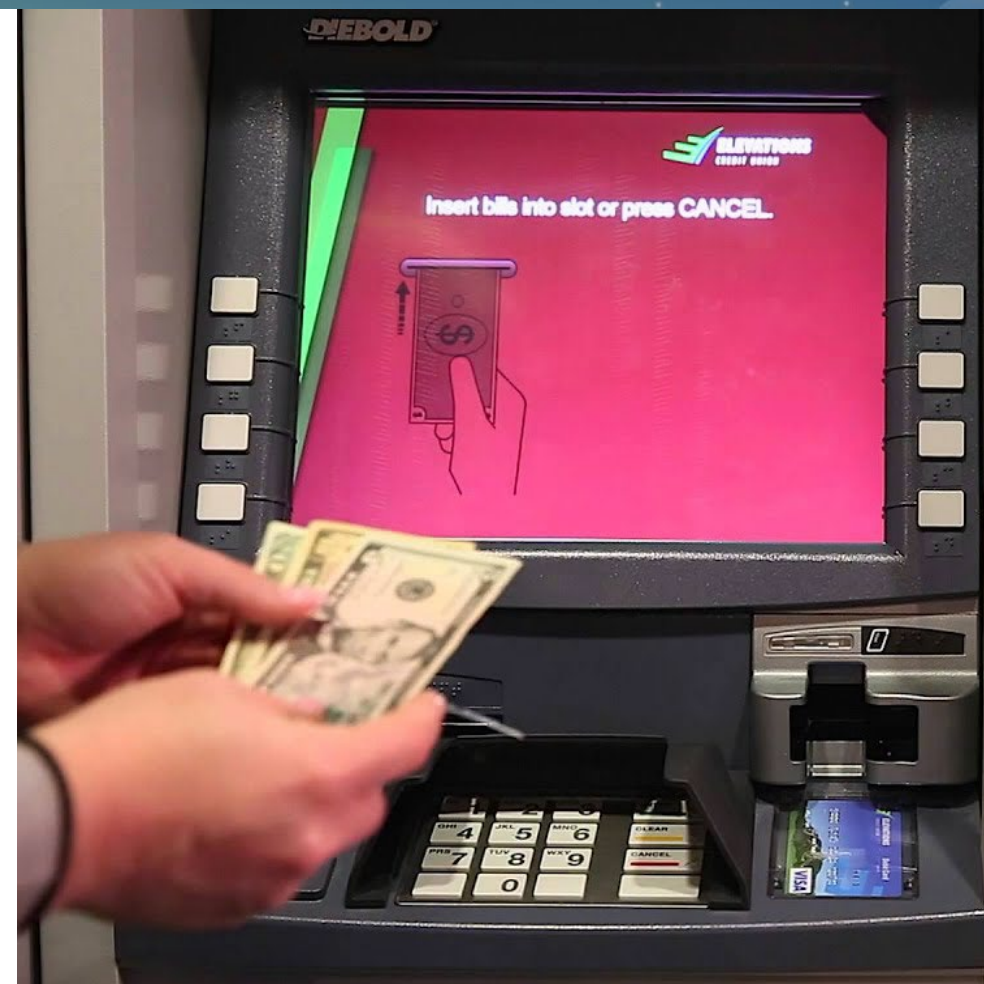
True va false bu haqiqat yoki yolg'on deb berilgan qiymatlarda tasdiqlash yok inkor etish uchun qo'llaniladi. Masalan dasturdan chiqishda haqiqatdan ham chiqmoqchimisiz yoki yo'q holati:



Shart-1	Shart-2	&&
true	true	true
true	false	false
false	true	false
false	false	false

- Misol.

Foydalanuvchi bankomatdan pul yechib oldi. U ushbu operatsiyani bajardi va ekranda savol paydo bo'lishi kerak: "Boshqa operatsiyani bajarishni xohlaysizmi?" Foydalanuvchi o'zi tanlashi kerak (ha yoki yo'q) va tegishli tugmani bosib. Biz ushbu tanlovni quyidagi dasturda tashkil qilamiz:



```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     setlocale(LC_ALL, "eng");
7
8     // bu o'zgaruvchining qiymati foydalanuvchi o'zgartiradi
9     bool variable = true;
10
11     cout << "Hisob bo'yicha ba'zi operatsiyalarni amalga oshirish ...\n";
12     cout << "Boshqa opera ijro etishni xohlaysizmi? (1 - ha, 0 - yo'q)? ";
13     cin >> variable;
14
15     variable == 1 ? cout << "Operatsiyani tanlang!\n.....\n\n" : cout
        << "hayrli kun! chek olishni unutmang!\n\n";
16
17     return 0;
18 }
```



The image features a stylized landscape illustration. The top portion shows a dark blue night sky with scattered white stars and faint, light blue mountain silhouettes. The bottom portion depicts a landscape with rolling green hills, a dark blue body of water, and a small cluster of colorful buildings on a peninsula. The water contains several small sailboats. The overall style is flat and modern.

**#START**

```
1 #include <iostream>
2 using namespace std;
3 int main()
4 {
5     setlocale(LC_ALL, "eng");
6     int firstDigit = 0;
7     int secondDigit = 0;
8     int max = 0;
9     int min = 0;
10    cout << "firstDigit -birinchi qiymat:";
11    cin >> firstDigit;
12    cout << "secondDigit ikkinchi qiymat:";
13    cin >> secondDigit;
14    max = (firstDigit > secondDigit) ? firstDigit : secondDigit;
15    min = (firstDigit < secondDigit) ? firstDigit : secondDigit;
16    cout << "max = " << max << endl;
17    cout << "min = " << min << endl;
18    return 0;
19 }
```

Maksimal va minimal qiymatlarni  
toppish kodini tuzish

# Uyga vazifa

bankamat misolida 3 so'rov orqali vazifa bajarish dasturini tuzing

