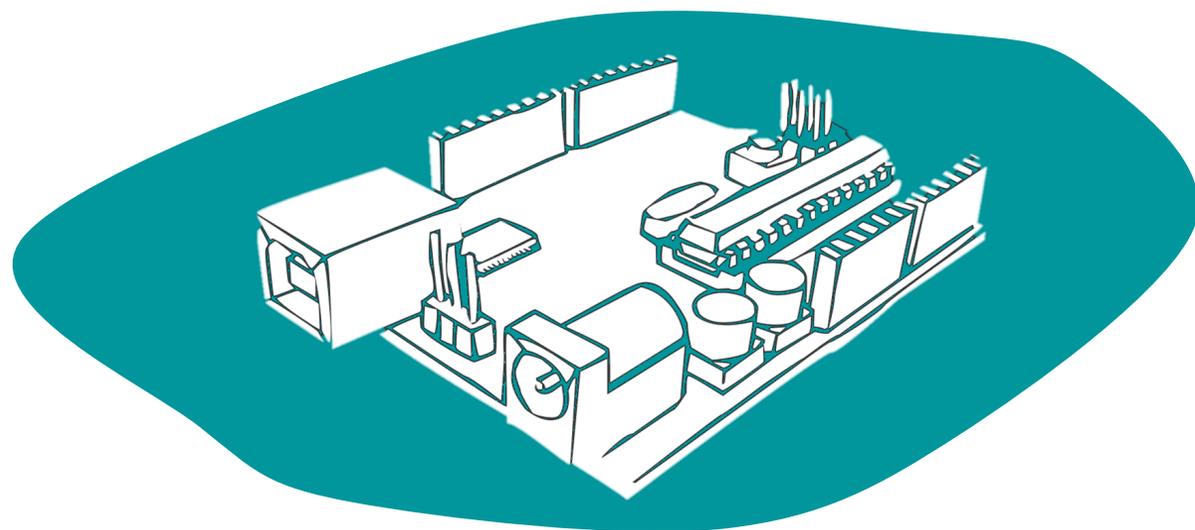


# Amaliy mashg'ulot №2

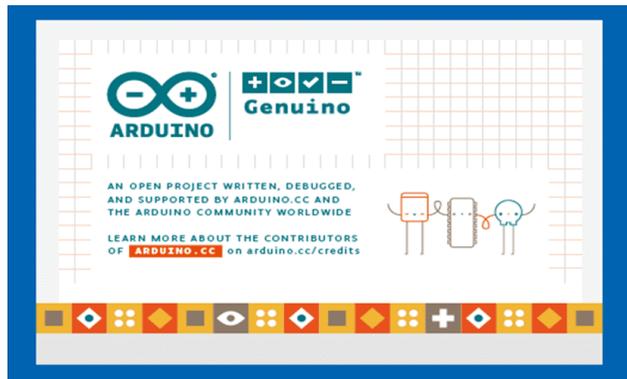
Mavzu: tugma yordamida signalarni taqsimlash



# Reja

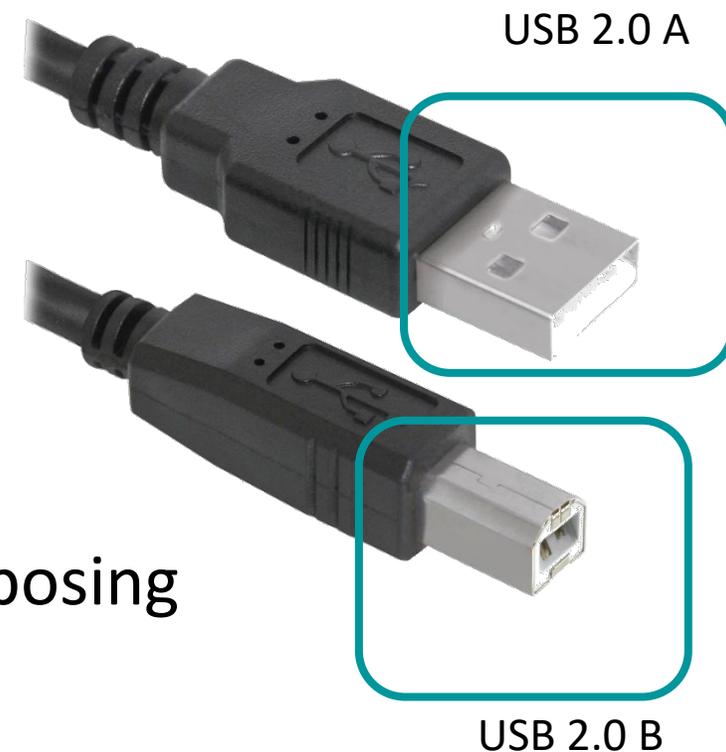
- Svetodiod va tugma yordamida signal taqsimotini o'rganish.
- Ulanish sxemasining atrukturasi bilan tanishish.
- Boshqaruv kodini yuklash

# ULANISH TARTIBI



# Ulanish ketma-ketligi

- Shaxsiy kompyuterni (shaxsiy kompyuter) PLC ga (Programmable Logic Controller) ulash.
- 1- doskadagi ulanish sxemasini ulang
- 1- PLC ni momaqaldirroq porti bilan ulang
- 2- bilan boshqaruvchi turini tanlang
- Arduino IDE platformalari
- 3- Dastur eskizini yarating va PLC ga yuklang
- 4- sxemaning ishlashini tekshirish uchun tugmani bosing



# Kerakli uskunalar

## Kerakli uskunalar



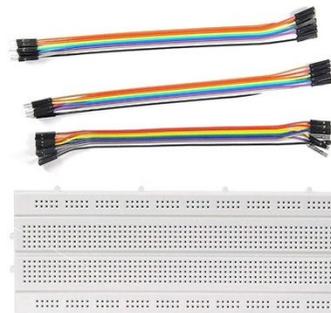
- Shaxsiy kompyuter (Arduino IDE,java)



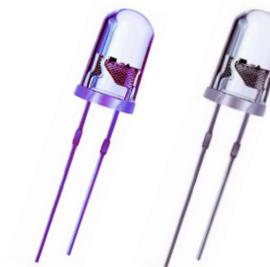
- Arduino UNO



- Кабель USB-2.0 (A,B)



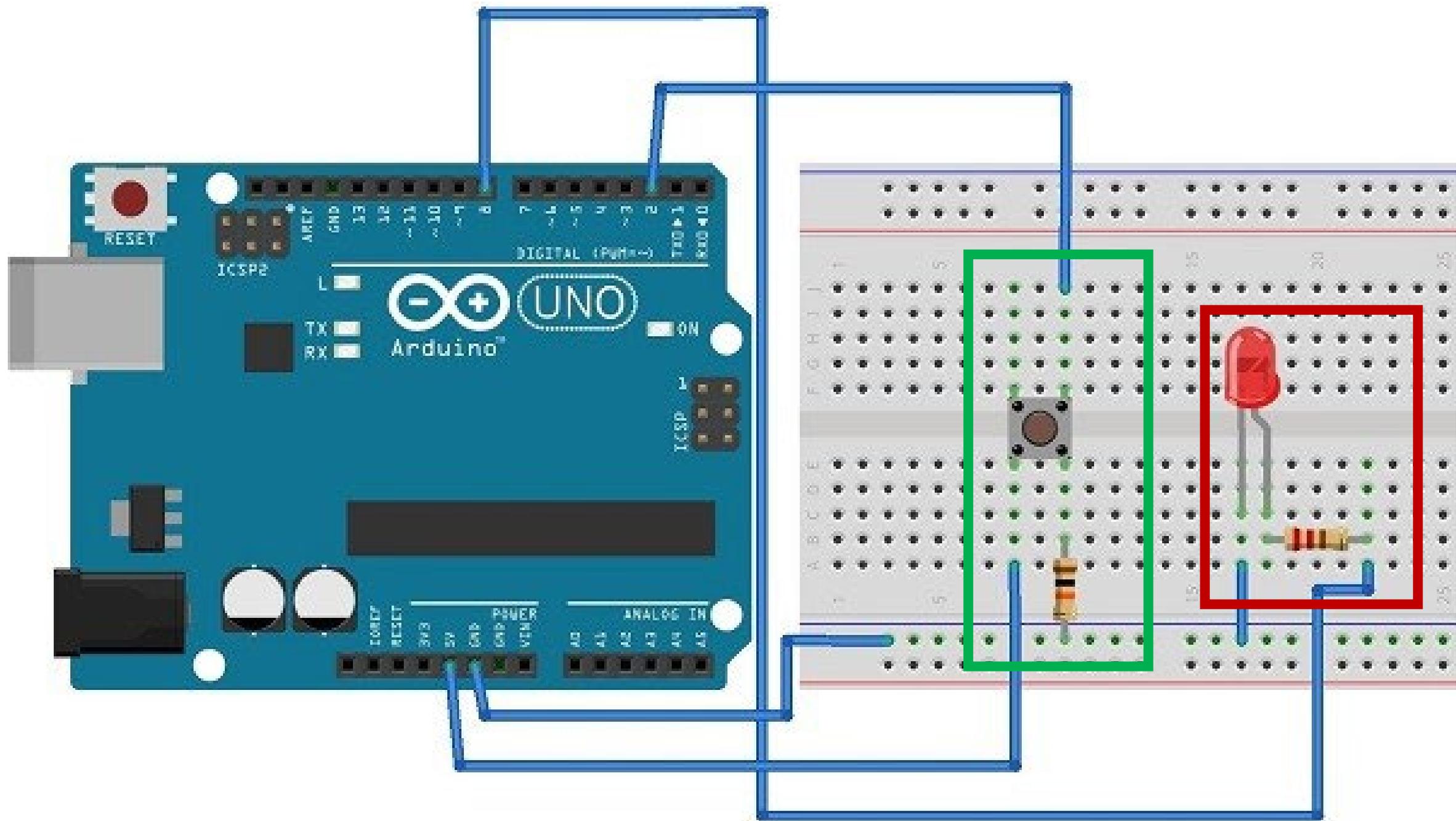
- Bord



- Светодиоды



- Кнопка



```
int button = 2;
```

```
int led = 8;
```

```
void setup() {
```

```
pinMode(led, OUTPUT);
```

```
pinMode(button, INPUT);
```

```
}
```

```
void loop() {
```

```
if (digitalRead(button) == HIGH) {
```

```
digitalWrite(led, HIGH);
```

```
}
```

```
else {
```

```
digitalWrite(led, LOW);
```

```
}
```

```
}
```

```
int led1=3;
```

```
int led2=4;
```

```
int led3=5;
```

```
int led4=6;
```

```
int led5=7;
```

```
int led6=8;
```

```
int led7=9;
```

```
int led8=10;
```

```
int led9=11;
```

```
int led10=12;
```

```
void setup() {
```

```
for (int i=0; i<=12;i++) {
```

```
pinMode(i,OUTPUT);
```

```
}
```

```
}
```

```
void loop() {
```

```
for (int i=0;i<=10;i++) {
```

```
digitalWrite(i,HIGH);
```

```
delay (
```

```
digitalWrite(i,LOW);
```

```
}
```

```
}
```

**# Start**